

Modeling of Etalon with Planar and Curved Surfaces

Abstract



The basic setup of an optical etalon is a transparent plate with parallel surfaces. Such a structure forms a resonator, where transmittance and reflectance vary with the thickness of the etalon. Beside this simple configuration, more complex etalons, with e.g. non-parallel surfaces and curved surfaces, are designed and used for different applications. With the non-sequential field tracing technique of VirtualLab Fusion, several configurations of etalons are analyzed, and the differences in the output interference fringes are investigated including polarization effects.

Modeling Task



Etalon



The Lens System Component allows for an easy definition of a component consisting of various interfaces. Among other types of surfaces, it is possible to include planar, spherical and cylindrical interfaces as well as to define the media between them.



Channel System for Nonsequential Modeling



In the *Manual Channel Configuration* mode, the user can control which light paths should be considered during the simulation. The detailed configuration can be found on the *Channel Configuration* page. Further information can be found here:

Channel Configuration For Surfaces and Grating Regions



a) Parallel Planar-Planar Surfaces



Constructive and destructive interference are alternating as the thickness of the etalon varies. Due to the perfect parallel and planar surfaces no fringes appear.

b) Tilted Planar-Planar Surfaces



c) Cylindrical-Planar Surfaces



input polarization along y

d) Spherical-Planar Surfaces



VirtualLab Fusion Technologies





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